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Final Epic Call of Duty: Black Ops III DLC Pack, Salvation, Available Now on PlayStation 4

Fourth Black Ops III DLC Brings It Home, Concluding Treyarch Zombies Saga via Grand Finale, and a Quadruple Threat of Thrilling Multiplayer Maps

Salvation Completes An Epic Season of Content for the Best-Selling Console Video Game on Next Generation Platforms*

SANTA MONICA, Calif.--(BUSINESS WIRE)-- The monumental fourth and final DLC map pack for **Call of Duty®: Black Ops** *III*, the best-selling console video game on next generation platforms*, **Salvation**, is now available on PlayStation 4, with other next-gen platforms to follow**. Published by Activision Publishing, Inc., a wholly owned subsidiary of Activision Blizzard, Inc. (NASDAQ:<u>ATVI</u>) and developed by Treyarch, **Salvation** delivers the thrilling climax of the Zombies *Origins* saga plus four exciting multiplayer maps.

"The team at Treyarch has worked tirelessly to make this an incredible year for *Call of Duty: Black Ops III* players and we hope fans have as much fun playing it as we had making it," said Mark Lamia, Studio Head, Treyarch. "The release of *Revelations* has a great deal of sentimental value: it has been an adventure eight years in the making, and a very special journey that we've taken with our fans."

Salvation features *Revelations,* the finale of the *Origins* Zombies saga. In *Revelations,* this final chapter of the Zombies experience, Richtofen, Dempsey, Takeo, and Nikolai - having traveled through space and time - finally discover the identity of the mysterious Doctor Monty in The House. As the heroes face-off against an ancient evil, they must hold the zombie horde back in the ultimate battle between human and undead.

Salvation also includes four new action-packed multiplayer maps set within the ancient walls of a medieval fortress, to the dusty streets of an old-west town.

- <u>Citadel</u>: Once home to a powerful medieval army, this ancient castle now sits broken and abandoned. Tight corners force close-quarters engagements, while the moat and drawbridge allows for unique player movement opportunities in this mid-sized map.
- Micro: What's better than a BBQ on a hot summer day? A miniaturized war zone that takes place on a well-stocked family picnic table. Navigate this bite-size battlefield for a larger-than-life experience.
- <u>Outlaw:</u> Gear up for a showdown in *Outlaw*, a western-style re-imagining of the fan favorite map *Standoff* from *Call of Duty®: Black Ops II*. This rough-and-tough medium-sized map brings classic engagements, flanking routes and strategic positions for long and medium ranged combat.
- **<u>Rupture</u>**: The *Call of Duty®: World at War* classic *Outskirts* is re-imagined as a high-tech facility, designed by a futuristic society desperate to repair the Earth's atmosphere. Take control of one of the facility's mechs to unleash a barrage of heavy machine gun and rocket destruction.

Salvation is now available on PlayStation 4 at a discounted rate via the **Call of Duty: Black Ops III** DLC Season Pass***, which also features the three DLC Map Packs already released this year, as part of the discounted bundle offered at a suggested retail price of \$49.99. Individual purchase of DLC Map Packs, including **Salvation**, is at a suggested retail price of \$15. Purchase of **Call of Duty: Black Ops III** Salvation for PlayStation 4 includes an exclusive *Revelations* dynamic theme. **Call of Duty: Black Ops III** is rated M for Mature with Blood and Gore, Drug Reference, Intense Violence and Strong Language.

Call of Duty: Black Ops III Salvation is out now for PlayStation 4 games and entertainment system from Sony, with other next-gen platform availability to follow**.

*Based on North American physical game sales as of April 1, 2016.

**Salvation DLC content not available on PS3 or Xbox 360.

***Season Pass content not available on PS3 or Xbox 360. Downloadable content in the Season Pass may be sold

separately. If you purchase the DLC Season Pass offering, do not also purchase these standalone DLC Map Packs, as you will be charged for them. DLC Season Pass and DLC Map Packs may not be available on all platforms or in all territories. Pricing and release dates may vary by platform. Call of Duty: Black Ops III game required; sold separately.

About Treyarch

Treyarch is an award-winning video game studio, driven by the desire to create epic gameplay experiences that are enjoyed by as many video game fans as possible. It is an approach that has helped to make the studio behind the Call of Duty®: Black Ops series of games, an industry-leading developer. *Call of Duty: Black Ops* set an entertainment launch opening record upon its release in 2010 and continues to be one of the best-selling games of all time, according to NPD and GfK Chart-Track; *Call of Duty: Black Ops II* set world-wide launch day records; and the studio's most recent *Call of Duty: Black Ops III* had the biggest entertainment opening weekend of 2015, and was the #1 console game globally for the calendar year. Additionally, Treyarch is the birthplace of Call of Duty's Zombies. Treyarch is wholly owned by Activision Publishing, Inc.

About Activision Publishing, Inc.

Headquartered in Santa Monica, California, Activision Publishing, Inc. is a leading global producer and publisher of interactive entertainment. Activision maintains operations throughout the world and is a division of Activision Blizzard (NASDAQ:ATVI), an S&P 500 company. More information about Activision and its products can be found on the company's website, <u>www.activision.com</u> or by following <u>@Activision</u>.

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Activision Publishing, Inc. Alan Johnson, 310-255-2757 Public Relations Manager Alan.Johnson@activision.com

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