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Overwatch® is a Global Hit with 7 Million Players—and Counting

Players around the world have fought for the future for more than 119 million hours on PC, PS4™, and Xbox One in Blizzard Entertainment's team-shooter phenomenon

IRVINE, Calif.--(BUSINESS WIRE)-- The world needs heroes, and citizens from London to Xi'an to Rio de Janeiro are rising to the occasion to join the ranks of *Overwatch*[®]! Blizzard Entertainment's critically acclaimed team shooter launched worldwide on PlayStation[®]4, Xbox One, and Windows PC on May 24, and since then more than 7 million players have fought for the future in *Overwatch*, logging more than 119 million hours combined in one of the most successful global game launches of all time—and the battle is just getting started.*

This Smart News Release features multimedia. View the full release here: http://www.businesswire.com/news/home/20160602006554/en/



Blizzard Entertainment's Overwatch features 21 unique heroes, each with their own extraordinary weapons and abilities. (Photo: Business Wire)

"Over the months and weeks leading up to release we saw a lot of love and support for Overwatch—from Blizzard gamers, FPS fans, and people who'd never picked up a game like this before—and we're very grateful for everyone's incredible passion and enthusiasm," said Mike Morhaime, CEO and cofounder of Blizzard Entertainment. "We poured a lot of effort into creating a game—and a new universe—that anyone could enjoy. We're ecstatic to have had such a successful launch, and we're looking forward to all of the fun, competition, and new content still to come."

Since launch, players have swapped heroes 326 million times and teamed up to deliver 11 million payloads to their destinations on the battlefields of tomorrow. In addition to being a smash with players around the world, *Overwatch* is a critical hit, and is one of the best-reviewed games of the year. *GameSpot* has called *Overwatch* "something spectacular," while *Forbes* wrote that "*Overwatch*, quite simply, is a miracle" and that it's "a game for everyone." According to *Game Informer*, "*Overwatch* is an amazing experience," concluding in its 10-out-of-10 review that "things will never be the same."

What Is Overwatch?

Overwatch takes place on earth in the near future, where teams of soldiers, scientists, adventurers, and oddities clash for control of key locations around the world. The game features a diverse cast of **21 unique heroes**—including Reinhardt, the noble knight from a bygone era; Zenyatta, the robotic monk in search of enlightenment; and Symmetra, the hard-light "architech" striving to build a better world—each armed with extraordinary weapons and incredible abilities. Across a variety of vibrant and intricately designed maps, players must work together to complete various objectives, swapping heroes to adapt to the ever-changing situation and combining their powers to unleash devastating combos.

Overwatch features a variety of game modes for shooter veterans and players new to the genre:

- Quick Play automatically matches players with allies and opponents of a similar skill level—a quick and easy way to jump into the fight.
- Play Vs. Al mode pits a team of human players against computer-controlled opponents, with multiple difficulty settings to choose from.
- Custom Games allow teams of friends to tweak the game's rules, including damage and healing modifiers and which heroes and maps are in play.

- Weekly Brawl! offers up an unexpected challenge every week, like "Justice Rains from Above" (an aerial extravaganza starring rocket-powered **Pharah** and **Mercy**, the high-flying healer) and the intense "Arcade" brawl, which features more health, faster cooldowns, and guick respawns.
- Training modes include a Tutorial that teaches players the ropes, a Practice Range where people can try their hand at heroes in a zero-pressure environment, and a Practice vs. Al mode where heroes can further hone their skills.
- ... And more to come: sometime after launch, players looking for the ultimate team challenge will be able to test their mettle, earn ranks, and show off their skill in **Competitive Play**. Blizzard also plans to patch in new heroes and maps in the future at no additional cost.

As players compete in matches—win or lose—they'll level up and earn **Loot Boxes**, each containing a combination of four items players can use to customize their heroes, including in-game credits and cosmetic goodies including skins, sprays, voice lines, and new animations. Among these items are legendary skins that dramatically alter heroes' appearances, such as the post-apocalyptic Scavenger D.Va, or Lone Wolf Hanzo, which fills *Overwatch*'s expert bowman with the spirit of the wild.

Origins Edition, Collector's Edition, and More

Windows PC, PS4[™], and Xbox One gamers can join the fight for the future today by purchasing *Overwatch: Origins Edition* for a suggested retail price of \$59.99 from www.playoverwatch.com/buy. *Overwatch: Origins Edition* comes with a collection of hero skins that provide players with insight into five characters' pasts—Blackwatch Reyes (Reaper), Strike-Commander Morrison (Soldier: 76), Overgrown Bastion, Security Chief Pharah, and Slipstream Tracer—as well as a cache of goodies for several Blizzard Entertainment games, including glowing Mercy wings for *Diablo*[®] *III*, a Baby Winston pet for *World of Warcraft*[®], a set of heroic *StarCraft*[®] *II* portraits, an *Overwatch*-themed *Hearthstone*[®] card back, and the playable Tracer hero for *Heroes of the Storm*[®].†

Overwatch is also available in a limited-edition, retail-only *Collector's Edition* (SRP \$129.99, Windows/PS4[™]/Xbox One), which contains all of the content listed above along with a full-color visual sourcebook, the *Overwatch* soundtrack, and a high-quality collectible statue of Soldier: 76—the vigilante alter ego of former Overwatch commander Jack Morrison. Quantities are limited; players should check with their local retailer for availability. Windows PC gamers also have the option to download a digital PC edition (\$39.99, digital only), which includes all 21 heroes and every map, providing players with the core *Overwatch* experience.

Players on any platform looking to augment their collection of skins, sprays, and other cosmetic goodies may also purchase the same Loot Boxes that they can earn through gameplay in quantities of 2 for \$1.99, 5 for \$4.99, 11 for \$9.99, 24 for \$19.99, and 50 for \$39.99.

In addition to the English version, *Overwatch* has been localized into Latin American Spanish, Brazilian Portuguese, German, European Spanish, French, Italian, Polish, Russian, Korean, Japanese, and traditional and simplified Chinese. *Overwatch* has been rated T for Teen by the ESRB.

For more information about *Overwatch*, visit www.playoverwatch.com. For screenshots, videos, and other media, visit the Blizzard Entertainment press site at http://blizzard.gamespress.com/overwatch.

With multiple games in development, Blizzard has numerous positions currently available—visit http://jobs.blizzard.com for more information and to learn how to apply.

†Battle.net account required. World of Warcraft[®], Heroes of the Storm[®], StarCraft[®] II, and Diablo[®] III content available on Windows/Mac[®]. Hearthstone[®] content available on Windows/Mac/iOS/Android.

About Blizzard Entertainment, Inc.

Best known for blockbuster hits including *World of Warcraft*[®] and the Warcraft[®], StarCraft[®], and Diablo[®], franchises, Blizzard Entertainment, Inc. (www.blizzard.com), a division of Activision Blizzard (NASDAQ: ATVI), is a premier developer and publisher of entertainment software renowned for creating some of the industry's most critically acclaimed games. Blizzard Entertainment's track record includes nineteen #1 games^{*} and multiple Game of the Year awards. The company's online-gaming service, Battle.net[®], is one of the largest in the world, with millions of active players.

^{*}Based on internal company records and reports from key distribution partners.

Cautionary Note Regarding Forward-looking Statements: Information in this press release that involves Blizzard Entertainment's expectations, plans, intentions or strategies regarding the future, including statements about *Overwatch*, including with respect to its features and gameplay, are forward-looking statements that are not facts and involve a number of risks and uncertainties. Factors that could cause Blizzard Entertainment's actual future results to differ materially from those expressed in the forward-looking statements set forth in this release include unanticipated product delays and other factors identified in the risk factors sections of Activision Blizzard's most recent annual report on Form 10-K and any subsequent quarterly reports on Form 10-Q. The forward-looking statements in this release are based upon information available to Blizzard Entertainment and Activision Blizzard as of the date of this release, and neither Blizzard Entertainment nor Activision Blizzard assumes any obligation to update any such forward-looking statements. Forward-looking statements believed to be true when made may ultimately prove to be incorrect. These statements are not guarantees of the future performance of Blizzard Entertainment or Activision Blizzard and are subject to risks, uncertainties and other factors, some of which are beyond its control and may cause actual results to differ materially from current expectations.

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