



## After Record-Breaking PC Launch in 2017, PC Community to Receive *Destiny 2* Free

November 2, 2018

*Destiny 2 Celebrates One Year on Blizzard Entertainment's Battle.net® New Guardians Gifted *Destiny 2* in November—Current *Destiny 2* Players Given an Exclusive Anniversary Emblem in December via Battle.net*

*All Players Invited to Participate in Popular, New Mode "Gambit," First-of-its-Kind 4v4 Hybrid Activity Included with *Destiny 2: Forsaken* Nov 9 -11*

SANTA MONICA, Calif.--(BUSINESS WIRE)--Nov. 2, 2018-- *Destiny 2* has attracted legions of dedicated fans and has been enjoyed by millions of gamers around the world since launching in 2017. Now, that fanbase is set to grow as new Guardians will be able to enter the world of *Destiny 2* for free in November. To celebrate an entire year on PC, Bungie and Activision, in collaboration with Blizzard Entertainment, announce that from November 2<sup>nd</sup> to November 18<sup>th</sup> everyone on Blizzard's Battle.net gaming platform who has not already purchased *Destiny 2*—or any new members joining Battle.net—will have the opportunity to claim the game as a free gift.

*Destiny 2* will be available on the Battle.net app to claim for free for a little more than two weeks in November, and players will have the opportunity to download the game once they've claimed it\*. New Battle.net accounts created after 11:00 a.m. PDT on November 2, 2018, will be required to enable Blizzard [SMS Protect](#) before claiming their game license. *Destiny 2* is redeemable from <https://account.blizzard.com/gifts/>.

Existing players of *Destiny 2* PC will receive an exclusive emblem not available anywhere else, which becomes available in December, to commemorate the first anniversary of being on Battle.net. Additionally, new Guardians will have the opportunity to try out *Destiny 2: Forsaken*'s new mode "Gambit," from November 9<sup>th</sup> through 11<sup>th</sup> 2018, during the Gambit Free Weekend. Gambit is a 4v4 hybrid activity included with *Destiny 2: Forsaken*. More details are available at <http://www.destinythegame.com/battlenet/>.

"We know *Destiny* players that want to play on PC expect an amazing experience, whether it's on their own or with their friends -- so, our paramount concern was to keep the discerning requirements of the PC community in mind, and welcoming the Battle.net and Bungie PC communities together," said Steve Cotton, game director for *Destiny 2: Forsaken* at Bungie. He added, "With this gift we look forward to seeing new Guardians in our universe."

The genre-defining *Destiny* franchise has received global acclaim since its release in 2014, followed by a record-breaking *Destiny 2*'s PC launch in 2017, the largest PC launch in Activision Publishing history based on units. Developed by Bungie, and brought to PC in partnership with Vicarious Visions, *Destiny 2* delivers a native PC experience with PC-specific features such as: 4K resolution support, uncapped frame rate, full mouse and keyboard support with custom key mapping, text chat, adjustable field of view, a detailed PC settings screen, 21:9 and triple monitor support, and HDR. In the story of *Destiny 2*, the last city on Earth has fallen and lies in ruins. Players must master new abilities and weapons to reunite the city's forces, stand together and fight back to reclaim their home.

*Destiny 2* PC is playable on Windows 7, Windows 8, and Windows 10. Minimum system requirements for the PC game are an Intel Core i3-3250, Intel Pentium G4560, or an AMD FX-4350, along with a GeForce GTX 660 2GB, GTX 1050 2GB, or Radeon HD 7850. Additionally, 6GB of RAM, and 104GB of HDD space and internet connection are required.

For more game information, visit [www.DestinyTheGame.com](http://www.DestinyTheGame.com) and follow the official *Destiny* social channels on Facebook and [@DestinyTheGame](#) on Instagram and Twitter. The community can interact directly with the developers at [www.Bungie.net](http://www.Bungie.net), Facebook, [@Bungie](#) on Twitter, Instagram and [www.Twitch.tv/Bungie](http://www.Twitch.tv/Bungie) on Twitch.

### About Bungie

Bungie is an independent, employee-owned game development studio dedicated to creating hopeful worlds that inspire passionate player communities and lifelong friendships. For more than two-and-a-half decades that purpose has led to the creation of some of the industry's most celebrated gaming franchises, including *Marathon*, *Myth*, *Halo*, and *Destiny*. Today, Bungie is focused on developing the next highly anticipated release in the *Destiny* universe and new worlds to come.

### About Blizzard Entertainment, Inc.

Best known for blockbuster hits including *World of Warcraft*®, *Hearthstone*®, *Overwatch*®, the *Warcraft*®, *StarCraft*®, and *Diablo*® franchises, and the multi-franchise *Heroes of the Storm*®, Blizzard Entertainment, Inc. ([www.blizzard.com](http://www.blizzard.com)), a division of Activision Blizzard (NASDAQ: ATVI), is a premier developer and publisher of entertainment software renowned for creating some of the industry's most critically acclaimed games. Blizzard Entertainment's track record includes twenty-two #1 games and multiple Game of the Year awards. The company's online gaming service, Blizzard Battle.net®, is one of the largest in the world, with millions of active players.

### About Activision

Headquartered in Santa Monica, Calif., Activision is a leading global producer and publisher of interactive entertainment. Activision maintains operations throughout the world and is a division of Activision Blizzard (NASDAQ: ATVI), an S&P 500 company. More information about Activision and its products can be found on the company's website, [www.activision.com](http://www.activision.com) or by following [@Activision](#).

Cautionary Note Regarding Forward-looking Statements: Information in this press release that involves Activision Publishing's expectations, plans, intentions or strategies regarding the future, including statements about the availability, dates and features of the *Destiny 2* free gift, exclusive emblem and Gambit Free Weekend, are forward-looking statements that are not facts and involve a number of risks and uncertainties. Factors that could

cause Activision Publishing's actual future results to differ materially from those expressed in the forward-looking statements set forth in this release include unanticipated product delays and other factors identified in the risk factors sections of Activision Blizzard's most recent annual report on Form 10-K and any subsequent quarterly reports on Form 10-Q. The forward-looking statements in this release are based upon information available to Activision Publishing and Activision Blizzard as of the date of this release, and neither Activision Publishing nor Activision Blizzard assumes any obligation to update any such forward-looking statements. Forward-looking statements believed to be true when made may ultimately prove to be incorrect. These statements are not guarantees of the future performance of Activision Publishing or Activision Blizzard and are subject to risks, uncertainties and other factors, some of which are beyond its control and may cause actual results to differ materially from current expectations.

\*offer may not be available in every region



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