



Activision Publishing, Inc. is Hands-On at Gamescom 2014 with Call of Duty®: Advanced Warfare, Destiny and Skylanders Trap Team™ Games Playable at the Show

European fans to get first hands-on with Call of Duty: Advanced Warfare

Destiny is GameStop's most pre-ordered new IP in history; fans to put their competitive multiplayer skills to the test in The Crucible

Skylanders Trap Team brings big surprises in small packages with first playable hands-on of new Skylanders Mini characters

COLOGNE, Germany--(BUSINESS WIRE)-- Activision Publishing, Inc., a wholly owned subsidiary of Activision Blizzard, Inc. (NASDAQ: ATVI), will showcase a blockbuster line-up of some of the world's most anticipated next-generation gaming releases at Gamescom 2014.



Kicking off on Wednesday 13th August at the Koelnmesse GmbH Exhibition Centre in Cologne, Germany, Activision will be offering consumers and industry influencers the opportunity to get hands-on with some of the biggest titles of the year. [Call of Duty®: Advanced Warfare](#) will be playable in the Microsoft booth located in Hall 5.2, [Destiny](#) will be playable in the SONY Computer Entertainment Deutschland booth, located in Hall 7.1 and [Skylanders Trap Team™](#) will debut a new line of small-but-mighty characters in the Family Area, Hall 10.2.

"This September, October and November, we're releasing three of the most talked about games in the industry, and perhaps our best slate ever. *Destiny* is the most pre-ordered new IP in history. *Skylanders Trap Team* is yet another breakthrough innovation for the

European fans to get first hands-on with Call of Duty: Advanced Warfare. (Photo: Business Wire)

biggest kids' video game in the world*. And *Call of Duty: Advanced Warfare* is a creative leap forward for the biggest franchise in the industry," said Eric Hirshberg, CEO of Activision Publishing. "With all of the hours of great games to be played, we apologize to spouses, bosses and significant others of every stripe in advance."

Activision's Gamescom 2014 line-up includes:

Call of Duty: Advanced Warfare

Published by Activision and developed by Sledgehammer Games, **Call of Duty®** multiplayer enters a new era for the popular award-winning franchise. Gamescom 2014 will see the global reveal of **Call of Duty: Advanced Warfare** multiplayer with fans getting the very first hands-on anywhere in the world.

Call of Duty: Advanced Warfare is primed to deliver a thrilling blockbuster experience, packed with cutting-edge technology such as the exoskeleton, which changes the way gamers will play the game, and a brand-new weapon class, load-out system, endless customization and more, creating an in-depth, robust and advanced *Call of Duty* multiplayer experience.

Call of Duty: Advanced Warfare is being developed by Sledgehammer Games specifically for Xbox One, the all-in-one games and entertainment system from Microsoft, PlayStation®4 computer entertainment system and PC. Versions for the Xbox 360 games and entertainment system from Microsoft and PlayStation®3 computer entertainment system are also in development. The game is expected to release on November 4, 2014. **Call of Duty: Advanced Warfare** is rated M for Mature.

Destiny

From Bungie, the creators of *Halo*®, and Activision, comes ***Destiny***, the next evolution in interactive entertainment that brings first-person action gamers together in a shared, persistent online world filled with epic adventures. Gamescom 2014 will showcase ***Destiny***'s competitive multiplayer, *The Crucible*, with announcements of the modes, maps and playlists that will be available at launch. Multiplayer playlists will mix up the gameplay with special rotating events, such as the *Iron Banner*, which allows players to enter battle against one another with no combat level restrictions. ***Destiny*** will also feature an exclusive map called *Exodus Blue* for PlayStation 4 and PlayStation 3 owners, which will remain exclusive until at least Fall of 2015.

Fans visiting the SONY Computer Entertainment Deutschland booth in Hall 7.1 will be able to compete head-to-head in the intense action of competitive multiplayer in *The Crucible* and on Saturday and Sunday top scorers in each gameplay session will be awarded a limited edition ***Destiny*** T-Shirt. The booth will also feature a custom-built 'Sparrow' statue, offering visitors a chance to create and upload their very own ***Destiny*** photo moment.

With four weeks to go before *Destiny*'s launch, global retailer GameStop Senior Vice President of Merchandising, Bob Puzon, said, "With the launch of Activision's *Destiny* just around the corner, our GameStop associates are working diligently to prepare for what is currently our highest pre-ordered new IP in history. Based on the consumer excitement we are encountering in our stores every day, *Destiny* is on track to deliver a tremendous gaming experience."

Destiny will be available on September 9 for the PlayStation 4 system, PlayStation 3 system, Xbox One and Xbox 360. For more information, visit www.DestinyTheGame.com. For exclusive updates, follow the official ***Destiny*** social channels at www.facebook.com/DestinyTheGame and @DestinyTheGame on Twitter, and interact directly with the developers at www.Bungie.net.

Skylanders Trap Team

Developed by Toys for Bob, creators of the *Toys-to-Life*™ phenomenon, ***Skylanders Trap Team*** reverses the magic of its signature play pattern -- letting kids take villains out of the digital world and transport them into the physical world, where they are captured in magical Traps -- bringing both *Toys-to-Life* and life to toys. Fans can then play as both heroes and villains who join the forces of good in an all-new adventure.

Fans attending Gamescom will get a special Skylanders® treat -- the first hands-on opportunity to play ***Skylanders Trap Team*** with a new line of cute, pocket-sized Skylanders characters, called Skylanders Minis. Sixteen of the smallest but surprisingly powerful Skylanders are now joining the fight against Skylands' most nefarious villains. Diminutive in stature but mighty in battle, Skylanders Minis will deliver a full Skylanders wallop as completely playable characters with upgrades and abilities, just like any other Skylanders, including the ability to trap villains.

At Gamescom, visitors in the **Gamescom Family Area ((Hall 10.2))** -- who are "mini" enough to enter the smallest booth Activision has ever built -- will be able to play with the new Minis. Only those that meet the Skylanders Mini booth's required height restrictions will get the chance to be the first in the world to play with five of the new Minis: Spry, Mini Jini, Drobit, Trigger Snappy and Hijinx. Visitors to the Family area will also have the chance to visit the *Skylanders* photo booth, where fans can be photographed as if they've been 'trapped' in Traptanium™, just like the infamous villains in the game.

Ahead of Gamescom, Activision also announced that it is bringing the complete ***Skylanders Trap Team*** videogame to tablets at launch, marking the first time a full *Skylanders* game will be available on iOS, Android and Kindle Fire tablet devicesⁱ day-and-date with the console version. The tablet version of the game delivers the same experience, with console-quality graphicsⁱⁱ and high performance game controls as its console counterpart, delivering yet another significant technological leap to the *Skylanders* franchise. It is playable with touch controls or a Bluetooth® enabled controller that comes with the tablet Starter Pack.

Skylanders Trap Team will be available on October 10 in Europe, October 5 in North America and October 2 in Australia/New Zealand on the following platforms: a variety of iOS, Android and Kindle Fire tablets; Xbox One and Xbox 360 games and entertainment systems from Microsoft; PlayStation 4 system; PlayStation 3 system; Nintendo's Wii™ system and Nintendo's W U™ system. A different, unique adventure also will be available on the Nintendo 3DS™ ~~and~~ system.

About Activision Publishing, Inc.

Headquartered in Santa Monica, California, Activision Publishing, Inc. is a leading worldwide developer, publisher and distributor of interactive entertainment and leisure products.

Activision maintains operations in the U.S., Canada, Brazil, Mexico, the United Kingdom, France, Germany, Ireland, Italy, Sweden, Spain, Denmark, the Netherlands, Australia, Singapore, mainland China, Hong Kong and the region of Taiwan. More

information about Activision and its products can be found on the company's website, www.activision.com.

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*Based on revenue, including toys and accessories.

ⁱ Available on select tablet devices

ⁱⁱ Graphics quality may vary due to device limitations

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North America

Kyle Walker, 424-744-5677

kyle.walker@activision.com

or

Genevieve Waldman, 310-255-2535

genevieve.waldman@activision.com

or

Kerstine Johnson, 310-255-2508

kerstine.johnson@activision.com

or

Australia

Tess Reddy, +61 2 9506 2747

tess.reddy@activision.com

or

Europe & Emerging Markets

Adam Paris (Call of Duty), +44 203 060 1080

adam.paris@activision.com

or

Luke Mackay (Destiny & Skylanders), +44 203 060 1135

luke.mackay@activision.com

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