



January 31, 2017

Call of Duty: Infinite Warfare Sabotage DLC Available Now

First DLC Map Pack for 2016's #1 Top-Selling Video Game on Console in the US, Available First on PlayStation 4

Sabotage Features Four New Multiplayer Maps, Including Re-imagined Fan-Favorite Modern Warfare®2 Map, Afghan

Kevin Smith Joins Cast in All-New '90s Themed Zombies Co-Op Mode "Rave in the Redwoods"

SANTA MONICA, Calif.--(BUSINESS WIRE)-- **Call of Duty®: Infinite Warfare Sabotage**, the first DLC pack for the #1 top-selling video game on console in the U.S. for 2016 (excluding hardware bundle sales), is available now on PlayStation® 4, with other platforms to follow. Published by Activision and developed by Infinity Ward, **Sabotage** delivers four new, epic multiplayer maps, including the return of one of *Call of Duty*'s most famed maps from *Modern Warfare®2*, *Afghan*, re-imagined for a new generation. The new DLC pack also features "Rave in the Redwoods," as Kevin Smith joins the cast in the all-new, '90s inspired zombies experience.

"Sabotage brings four new multiplayer maps that feature distinct gameplay for all different gameplay types," said Dave Stohl, Studio Head of Infinity Ward. "Players will go head-to-head in places like Brooklyn, northern Italy, and even on one of our favorite maps from the *Modern Warfare* series, *Afghan* - now reimagined as *Dominion*. The multiplayer package offers something for everyone. And then there's *Rave in the Redwoods*, which turns the crazy up to 11, as players experience a new zombies chapter that's all-1990s and all-zombies. It's got great music and is a ton of fun."

Sabotage introduces the next thrilling chapter of the *Call of Duty: Infinite Warfare* zombies experience with *Rave in the Redwoods*, taking fans through a new storyline taking place in a '90s abandoned lakeside summer camp full of wild twists and turns. Filmmaker, actor and podcaster extraordinaire, Kevin Smith (*Mallrats*, *Clerks*), joins the cast as himself. Just like the four protagonists, Kevin has been catapulted straight into another twisted horror film helmed by Willard Wyler, the enigmatic movie director villain played with voice and likeness by Paul Reubens (*Pee-wee's Big Holiday*, *Gotham*). Smith has been left for dead in the movie, but through a series of creepy events helps players attempt to escape, where zombie ravers have turned the campgrounds into a techno-fueled nightmare.

The four playable characters from the original story also return, but with fresh, over-the-top roles, voiced by Ike Barinholtz (*Neighbors*, *Suicide Squad*) as "the Hip Hop Wannabe"; Seth Green (*Robot Chicken*, *Austin Powers*) as "the Kandi Raver"; Jay Pharoah (*White Famous*, *Saturday Night Live*) as "the Grunge Rocker"; and Sasheer Zamata (*Saturday Night Live*, *Inside Amy Schumer*) as "the Westside Gangsta."

In addition to the *Rave in the Redwoods* zombies content, **Sabotage** also includes four new multiplayer maps:

- 1 Renaissance - Set in Northern Italy, Renaissance pits players against each other on the narrow streets of Venice surrounded by classic architecture and buildings. The map promotes continuous action through the canals and neighborhoods of this iconic city.
- 1 Noir - A dark, grimy city map inspired by futuristic Brooklyn at night, Noir is a classic three-lane map set against a backdrop of a dystopian future. Noir is filled with cafes and parks surrounding a brutal downtown warzone.
- 1 Neon - A virtual training center designed for urban warfare, Neon is a unique, digitized battle arena where cars and other structures spawn out of thin air and enemies dissolve into hundreds of pixels when defeated. Middle-lane sightlines cater to long-range players, while the perimeter of the map allows for quick counter-attacks in close-quarter action.
- 1 Dominion - A re-imagining of the classic *Afghan* map from *Modern Warfare®2*, now set on Mars, Dominion retains all the memorable landmarks and gameplay of the original. Anchored by the crashed ship in the center, Dominion offers enhancements designed to fully engage the new movement system of *Infinite Warfare*.

The **Call of Duty: Infinite Warfare Sabotage** DLC Map Pack is available now for a great value via the *Call of Duty: Infinite Warfare* Season Pass, which can be purchased on its own or obtained as part of the Legacy Pro or Digital Deluxe editions of the game. Season Pass gives discounted access to four **Call of Duty: Infinite Warfare** DLC Map Packs released during 2017 (discount based on a Season Pass suggested retail price of \$49.99, and four individual DLC Map Packs at a

suggested retail price of \$15 each). Season Pass owners will also receive 10 Rare Supply Drops upon purchase plus 1,000 bonus Salvage Credits to craft new prototype weapons.

Call of Duty: Infinite Warfare Sabotage is published by Activision Publishing, Inc., a wholly owned subsidiary of Activision Blizzard, Inc. [NASDAQ: [ATVI](#)], and developed by Infinity Ward. ***Call of Duty: Infinite Warfare*** is rated M for Mature (Blood and Gore, Drug Reference, Intense Violence, Strong Language, Suggestive Themes). For more information, please visit www.callofduty.com. Fans can also follow @CallofDuty on [Twitter](#), [Instagram](#) and [Facebook](#).

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Source: Activision Publishing, Inc.

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