



## Join the Fight for Aiur!

### ***StarCraft® II: Legacy of the Void™* Now Live**

IRVINE, Calif.--(BUSINESS WIRE)-- The protoss armada has arrived and is ready to reclaim Aiur. Blizzard Entertainment today announced that *StarCraft® II: Legacy of the Void™*, the highly anticipated third game in its acclaimed *StarCraft II* real-time strategy series, has warped in to the online [Battle.net® Shop](#) and retailers around the world. In *Legacy of the Void*, brave commanders will embark on an intergalactic journey to unite the protoss race, take back their homeworld, and vanquish the ancient evil that now threatens to consume all life in the Koprulu sector.

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*StarCraft II: Legacy of the Void* features an expansive new campaign where players will take on the role of Artanis, Hierarch of the Daelaam, and take command of the mighty Spear of Adun—a magnificent protoss arkship capable of altering the course of battle from high above any conflict. As they fight to steer the protoss armada toward their ultimate destiny, players will also determine the ultimate fates of such iconic *StarCraft* characters as Jim Raynor, Kerrigan, and Zeratul.

*Legacy of the Void* is packed with new features and enhancements that make it the definitive multiplayer strategy experience, including Archon Mode, brand-new Co-op Missions, automated tournaments, and new multiplayer units for each faction that give commanders a whole new range of tactical possibilities.

"An epic campaign, game-changing multiplayer units, and all-new co-op and competitive modes combine to make *Legacy of the Void* our best *StarCraft* game yet," said Mike Morhaime, CEO and cofounder of Blizzard Entertainment. "With more gameplay and story updates planned for after launch, and a new era of world-class *StarCraft II* esports ahead of us, the future of strategy gaming has never been brighter."

*StarCraft II: Legacy of the Void* is **available now** on [Battle.net](#) and in stores for a suggested retail price of \$39.99. Anyone who purchases *Legacy of the Void* will also receive Artanis, noble Hierarch of the protoss (and mighty melee Warrior of the Nexus), in Blizzard's free-to-play team brawler, *Heroes of the Storm™*.

Players also have the option to upgrade their purchase to the Digital Deluxe Edition (\$59.99), which unlocks a variety of in-game bonuses for Blizzard games, including an Archon battle pet for *World of Warcraft®*, a Void Speeder mount in *Heroes of the Storm*, and a protoss-themed card back in *Hearthstone®: Heroes of Warcraft™*.

*Legacy of the Void* is also available in a retail-exclusive Collector's Edition, which comes equipped with the digital bonus items from the Digital Deluxe Edition, as well as a special edition of the full-color hardcover *StarCraft Field Manual* (retail edition SRP \$45); a DVD loaded with cinematics and special features; and a CD soundtrack. The Collector's Edition is available at select retailers for a suggested retail price of \$79.99. Check your local retailer for details and availability, as supplies are limited.

#### **All-New Modes, Classic *StarCraft II* Gameplay**

*Legacy of the Void* introduces several new ways to enjoy *StarCraft II*'s acclaimed real-time strategy gameplay. In **Archon Mode**, two players share control over a single base and units as they take on an enemy duo in multiplayer action. By sharing the responsibility of commanding troops and managing resources, players can focus on their own areas of the battle, execute more intricate strategies, and benefit from each other's unique expertise.

**Co-op Missions provide players with** an all-new way to enjoy *StarCraft II* with friends. In this objective-based cooperative play mode, players team up and take on the roles of powerful commanders from the *StarCraft* saga. Each commander brings unique abilities to the table, including specialized upgrades and army bonuses. Players will join forces to battle through a series of challenging scenarios together, leveling up their commanders' capabilities as they progress.

A host of **new units** will breathe new life into the online multiplayer battles that represent the core *StarCraft II* competitive experience. Zerg swarms will welcome the return of the **Lurker**, a classic creature from *StarCraft: Brood War™* that lays waste

to infantry with deadly spines which burst from the ground. The Protoss field a new weapon called the **Disruptor**, which can use massive energy spikes to wreak havoc through swaths of ground forces. And the Terrans have focused on establishing air superiority with the **Liberator**, a versatile, heavily armed gunship with twin missile launchers and the ability to transform into a stationary air platform. Six units are being added in total—two for each race—with many existing units receiving updates.

In addition to the features listed above, *Legacy of the Void* also includes enhancements to online multiplayer in the form of **automated tournaments**, providing players with exciting ongoing events that support the competitive *StarCraft II* community.

*Legacy of the Void* is a standalone experience that does not require players to own *StarCraft II: Wings of Liberty*® or *Heart of the Swarm*®, which is also now available as a standalone game.

*Legacy of the Void* is available today for Windows® and Mac® PCs. The game is fully localized in English, Brazilian Portuguese, European and Latin American Spanish, French, German, Italian, Polish, Russian, Korean, and simplified and traditional Chinese.

To learn more about *StarCraft II* and *Legacy of the Void*, or to try the *StarCraft II* Starter Edition for free, visit the official website at [www.starcraft2.com](http://www.starcraft2.com).

With multiple games in development, Blizzard Entertainment has numerous positions currently available—visit [jobs.blizzard.com](http://jobs.blizzard.com) for more information and to learn how to apply.

### **About Blizzard Entertainment**

Best known for blockbuster hits including *World of Warcraft*® and the *Warcraft*®, *StarCraft*®, and *Diablo*® franchises, Blizzard Entertainment, Inc. ([www.blizzard.com](http://www.blizzard.com)), a division of Activision Blizzard (NASDAQ: ATVI), is a premier developer and publisher of entertainment software renowned for creating some of the industry's most critically acclaimed games. Blizzard Entertainment's track record includes nineteen #1 games\* and multiple Game of the Year awards. The company's online-gaming service, [Battle.net](http://Battle.net)®, is one of the largest in the world, with millions of active players.

\*Sales and/or downloads, based on internal company records and reports from key distribution partners.

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