

Blizzard Entertainment Begins Closed Beta Test for Diablo® III

IRVINE, Calif.--(BUSINESS WIRE)-- Blizzard Entertainment announced today that the closed beta test for Diablo[®] III, its highly anticipated sequel to the best-selling Diablo action role-playing game series, has begun. The company has started issuing the first wave of invitations to participate in the testing process and is planning to add more participants over the course of the beta test. While enjoying an early look at the game, beta testers will provide valuable feedback as they help Blizzard Entertainment test server stability and hardware.

In the Diablo III closed beta test, participants will be able to fight their way through part of Act I as any of the five hero classes -- barbarian, witch doctor, wizard, monk, and demon hunter -- and go head-to-skull against the Skeleton King, taking him on alone or playing cooperatively with other adventurers. They'll also get to meet up with some of the artisans, followers, and other key characters from Sanctuary, and try out the game's skill and crafting systems.

"This closed beta test is an important milestone for us as we enter the final stages of development on Diablo III," said Mike Morhaime, CEO and cofounder of Blizzard Entertainment. "Our goal is to create the best action role-playing game experience to date, building on everything we've learned since the release of Diablo II and incorporating the powerful features of the new Battle.net® platform. We hope players enjoy participating in the beta test and we look forward to hearing their feedback."

Diablo III will continue the epic Diablo storyline, with players playing their role in the ongoing struggle to save the world of Sanctuary from the corrupting forces of the Burning Hells. Diablo III will also be the definitive action role-playing game, with players adventuring through rich and varied settings, engaging in combat with hordes of monsters and challenging bosses, growing in experience and ability, and acquiring items of incredible power. As the sequel to Diablo II, the game will feature the easy-to-use interface, fast-paced action, and visceral gameplay that Diablo players have come to expect and enjoy. Designed from the ground up to leverage the power of Battle.net, Diablo III will also provide gamers with industry-leading matchmaking and communication tools; convenient character- and inventory-management options; and the Diablo III auction house, which will support a robust player-driven economy.

Diablo III will be localized and released in multiple languages; however, the beta will be English-only. Release timing and region-specific details such as pricing and supported languages will be announced at a later date. For more information on Diablo III, please visit the official website at http://us.blizzard.com/diablo3/. To set up a Battle.net account and sign up for a chance to participate in the Diablo III beta test, please visit the official Battle.net website at http://www.battle.net.

About Blizzard Entertainment, Inc.

Best known for blockbuster hits including World of Warcraft® and the Warcraft®, StarCraft®, and Diablo® series, Blizzard Entertainment, Inc. (www.blizzard.com), a division of Activision Blizzard (NASDAQ: ATVI), is a premier developer and publisher of entertainment software renowned for creating some of the industry's most critically acclaimed games. Blizzard Entertainment's track record includes eleven #1-selling games and multiple Game of the Year awards. The company's online-gaming service, Battle.net®, is one of the largest in the world, with millions of active players.

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