

## Cabela's Big Game Hunter 2012 is Back on September 27th, 2011

## A New Level of Fun and Challenge to the World's Most Popular Hunting Series

MINNEAPOLIS, June 27, 2011 /PRNewswire/ -- Cabela's *Big Game Hunter 2012* roars its way back with one of the most realistic hunts yet, vast environments, an abundance of firearms and gear and the most true to life animals yet. With predators and prey on the horizon, Cabela's *Big Game Hunter 2012* from Activision Publishing, Inc. (Nasdaq: ATVI), takes gamers on a fun-filled, fast-paced adventure around the globe. Scheduled for release on September 27, 2011, this exciting new entry into the popular Cabela's franchise combines intense action with the popular Top Shot Elite peripheral to deliver gamers one of the most exhilarating hunting adventures ever!

"The pairing of Activision and Cabela's continues to result in the best hunting games on the market and this year's *Big Game Hunter* is no exception," said Jordan Mauer, Senior Director of Marketing, Activision Publishing. "Featuring upgradeable gear, game-changing freedom of movement and realistic animal behavior, *Cabela's Big Gamer Hunter 2012* is a great addition to any "gamer's library."

With the world as their playground, players will explore a vast expanse of mountains and valleys with unprecedented choices in direction never before seen in a Cabela's hunting game. Players can climb an area to get a better angle for the shot but risk being spotted, or they can take a low elevation route with poor visibility but plenty of concealment. Nature doesn't always wait for you to make the first move as the dynamic weather and natural hazards make the hunt even more challenging. The challenge doesn't end there. *Cabela's Big Game Hunter 2012* ups the ante with the most realistic animals ever seen in the Cabela's series. Every animal's unique movement gives clues on what the animal will do next. In order to bag the trophies, players will have to avoid detection through cunning, skill, and deception. They must also utilize master hunting skills such as advanced stalking techniques so they can quickly move through cover and close in on their targets.

A hunter is nothing without his firearm, which is why *Cabela's Big Game Hunter 2012* offers up the coolest hunting rifles and shotguns available. Players will always have the right gear and they can purchase upgrades, producing visible strengths and weaknesses depending on the situation. Having the best equipment is only part of the equation as players will have to be the best. Advanced shooting techniques such as accounting for wind direction and bullet drop are critical to making the perfect shot.

With new multiplayer modes, gamers can enjoy playing with friends and family! Up to four people can take turns, work together or challenge each other in different arcade shooting galleries. With new modes such as Reflex and Target Shooting, *Cabela's Big Game Hunter 2012* has enough fun to keep players hunting with friends for a long time!

**Cabela's Big Game Hunter 2012** will be available on the Xbox 360® video game and entertainment system from Microsoft, PlayStation®3 computer entertainment system and Wii<sup>™</sup> from Nintendo, oBeptember 27, 2011. The game will be bundled with the innovative Top Shot Elite hunting peripheral and can also be purchased separately. For more information, please follow on Twitter and Facebook - @ActivisionHunts — Facebook.com/ActivisionHunts

## Cabela's

Cabela's Incorporated, headquartered in Sidney, Nebraska, is a leading specialty retailer, and the world's largest direct marketer, of hunting, fishing, camping and related outdoor merchandise. Since the Company's founding in 1961, Cabela's® has grown to become one of the most well-known outdoor recreation brands in the world, and has long been recognized as the World's Foremost Outfitter®. Through Cabela's growing number of retail stores and its well-established direct business, it offers a wide and distinctive selection of high-quality outdoor products at competitive prices while providing superior customer service. Cabela's also issues the Cabela's CLUB® Visa credit card, which serves as its primary customer loyalty rewards program. Cabela's stock trades on the New York Stock Exchange under the symbol "CAB."

## About Activision Publishing, Inc.

Headquartered in Santa Monica, California, Activision Publishing, Inc. is a leading worldwide developer, publisher and distributor of interactive entertainment and leisure products. Activision maintains operations in the U.S., Canada, the United Kingdom, France, Germany, Ireland, Italy, Sweden, Spain, Norway, Denmark, the Netherlands, Australia, South Korea, China and the region of Taiwan. More information about Activision and its products can be found on the company's website, <u>www.activision.com</u>.

Cautionary Note Regarding Forward-looking Statements: Information in this press release that involves Activision Publishing's expectations, plans, intentions or strategies regarding the future are forward-looking statements that are not facts and involve a number of risks and uncertainties. Activision Publishing generally uses words such as "outlook," "will," "could," "would," "might," "remains," "to be," "plans," "believes," "may," "expects," "intends," "anticipates," "estimate," future," "plan," "positioned," "potential," "project," "remain," "scheduled," "set to," "subject to," "upcoming" and similar expressions to identify forward-looking statements. Factors that could cause Activision Publishing's actual future results to differ materially from those expressed in the forward-looking statements set forth in this release include, but are not limited to, sales levels of Activision Publishing's titles, shifts in consumer spending trends, the impact of the current macroeconomic environment, the seasonal and cyclical nature of the interactive game market, Activision Publishing's ability to predict consumer preferences among competing hardware platforms, declines in software pricing, product returns and price protection, product delays, retail acceptance of Activision Publishing's products, adoption rate and availability of new hardware (including peripherals) and related software, industry competition including from used games and other forms of entertainment, litigation risks and associated costs, rapid changes in technology, industry standards, business models including online and used games, and consumer preferences, including interest in specific genres such as music, first-person action and massively multiplayer online games, protection of proprietary rights, maintenance of relationships with key personnel, customers, licensees, licensors, vendors, and third-party developers, including the ability to attract, retain and develop key personnel and developers that can create high quality "hit" titles, counterparty risks relating to customers, licensees, licensors and manufacturers, domestic and international economic, financial and political conditions and policies, foreign exchange rates and tax rates, and the identification of suitable future acquisition opportunities and potential challenges associated with geographic expansion, and the other factors identified in the risk factors sections of Activision Blizzard's most recent annual report on Form 10-K and any subsequent quarterly reports on Form 10-Q. The forward-looking statements in this release are based upon information available to Activision Publishing and Activision Blizzard as of the date of this release, and neither Activision Publishing nor Activision Blizzard assumes any obligation to update any such forward-looking statements. Forward-looking statements believed to be true when made may ultimately prove to be incorrect. These statements are not guarantees of the future performance of Activision Publishing or Activision Blizzard and are subject to risks, uncertainties and other factors, some of which are beyond its control and may cause actual results to differ materially from current expectations.

Microsoft, Xbox, Xbox 360, Xbox LIVE, and the Xbox logos are trademarks of the Microsoft group of companies.

"PlayStation" is a registered trademark of Sony Computer Entertainment Inc.

Wii is a trademark of Nintendo.

For Information, Contact: Aaron Palacios Sandbox Strategies 415-673-3455 aaron@sandboxstrat.com

SOURCE Activision Publishing, Inc.

News Provided by Acquire Media